

Exiv2 - Support #1134

(Question) SVN directory contains website files

01 Nov 2015 18:39 - Daniel Kaneider

Status:	Closed	Start date:	01 Nov 2015
Priority:	Normal	Due date:	
Assignee:	Andreas Huggel	% Done:	100%
Category:	not-a-bug	Estimated time:	0.00 hour
Target version:			
Description			
Just a general question on the SVN repo structure: Is there a specific reason why 'website' is inside the main/trunk repository. All other projects I know, have their website in a different repository.			

Associated revisions

Revision 4002 - 01 Nov 2015 19:21 - Robin Mills

#1134. Copied trunk/website/logo_files

Revision 4003 - 01 Nov 2015 19:30 - Robin Mills

#1134

History

#1 - 01 Nov 2015 19:15 - Robin Mills

It was added a few years ago. Before then, I think it was sitting on Andreas' machine!

I added a top-level branch: `svn://dev.exiv2.org/svn/team` to share private team related materials. It's hardly been used. However I have been thinking that it would be a good idea to move `trunk/website/logo_files` to `team/logo_files` for a couple of reasons:

- 1) `logo_files` isn't part of the website (although used by the website)
- 2) openhub mistakenly thinks `logo_files` contains 10,000 lines of code

#2 - 01 Nov 2015 19:36 - Robin Mills

- *Tracker changed from Bug to Support*

#3 - 02 Nov 2015 17:37 - Robin Mills

- *Category set to website*
- *Status changed from New to Feedback*
- *Assignee set to Andreas Huggel*
- *Target version set to 0.26*

I've moved `trunk/website/logo_files` to `svn://dev.exiv2.org/svn/team/logo_files`

I've assigned this issue to Andreas for feedback.

#4 - 13 Nov 2015 01:09 - Andreas Huggel

- *Category changed from website to not-a-bug*
- *Status changed from Feedback to Closed*
- *Target version deleted (0.26)*

It's small and depends heavily on the source code (for the API docs), in a directory it is easy to use and doesn't require additional admin overhead. I see no reason why it should not be where it is; closing this.

#5 - 07 May 2016 13:12 - Robin Mills

- *% Done changed from 0 to 100*