

## Exiv2 - Feature #686

### LLVM clang: error: default initialization of an object of const type 'class Exiv2::IptcData const' requires a user-provided default constructor

04 Mar 2010 07:46 - Nikolai Saoukh

<b>Status:</b>	Closed	<b>Start date:</b>	04 Mar 2010
<b>Priority:</b>	Low	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	100%
<b>Category:</b>	miscellaneous	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	0.20		
<b>Description</b>			
Recent clang issues the error message from subject. All the same messages are in the attachment. I am not sure it is an error.			

#### Associated revisions

**Revision 2047 - 04 Apr 2010 08:57 - Andreas Huggel**

#686: Removed const-qualifier to make things comply with the C++ standard.

#### History

**#1 - 04 Mar 2010 20:13 - Andreas Huggel**

Does the following code cause the same error (it works fine with g++)?

```
struct A {
    A() {}
};

class B {
    A a_;
};

int main()
{
    const B b;
}
```

**#2 - 04 Mar 2010 21:37 - Nikolai Saoukh**

Yes, the same error message for 'const B b;'.

**#3 - 04 Mar 2010 22:43 - Andreas Huggel**

I don't see anything wrong with that code, but I'm admittedly not particularly fluent with the standard. It would be interesting to hear what the people at LLVM/clang have to say about this one. Pls share a pointer here if you ask them.

**#4 - 04 Mar 2010 22:46 - Andreas Huggel**

"Fixing" the Exiv2 code should be simple: just remove the 'const'-qualifier in the lines that cause the error.

**#5 - 04 Mar 2010 22:55 - Nikolai Saoukh**

I will file bug report for clang (still moving target). There are some clang crashes with your code too.

Stay tuned ;-)

**#6 - 02 Apr 2010 22:49 - Andreas Huggel**

Did you get any feedback from the clang developers?

**#7 - 04 Apr 2010 04:19 - Nikolai Saoukh**

LLVM developer Chandler Carruth <[chandlerc@gmail.com](mailto:chandlerc@gmail.com)> replied:

```
ccd.cpp:12:10: error: default initialization of an object of const type 'B
const' requires a user-provided default constructor
```

Clang is correct: C++03 [dcl.init] p9: If no initializer is specified for an object, and the object is of (possibly cv-qualified) non-POD class type (or array thereof), the object shall be default-initialized; if the object is of const-qualified type, the underlying class type shall have a user-declared default constructor.

The user declared default constructor for A makes A non-POD. The A member in B makes B non-POD, and thus this rule kicks in, and the code provided is invalid.

You could re-open as a request for a GCC-compatibility setting to allow such code, but I don't personally see a lot of value in it. Perhaps others do, so feel free to re-open if you want to pursue that path.

**#8 - 04 Apr 2010 05:10 - Andreas Huggel**

Thanks for the update. Now I also found the clang bugreport: [http://llvm.org/bugs/show\\_bug.cgi?id=6772](http://llvm.org/bugs/show_bug.cgi?id=6772)

**#9 - 04 Apr 2010 08:58 - Andreas Huggel**

- *Category set to miscellaneous*
- *Status changed from New to Resolved*
- *Target version set to 0.20*
- *% Done changed from 0 to 100*

Removed const-qualifier.

**#10 - 29 May 2010 10:43 - Andreas Huggel**

- *Status changed from Resolved to Closed*

**Files**

---

const-init.txt	1.28 KB	04 Mar 2010	Nikolai Saoukh
----------------	---------	-------------	----------------