

## Exiv2 - Feature #403

### Added I/O abstraction and implementations

05 Dec 2004 11:25 - Brad Schick

<b>Status:</b> Closed	<b>Start date:</b>
<b>Priority:</b> Normal	<b>Due date:</b>
<b>Assignee:</b> Brad Schick	<b>% Done:</b> 0%
<b>Category:</b> design	<b>Estimated time:</b> 0.00 hour
<b>Target version:</b>	
<b>Description</b> The goal is to allow Image and subclasses to read from I/O sources other than files. Initial implementations should include file and memory, but others are possible.	
<b>Additional information:</b> The design will follow the semantics of the FILE* functions, making the change over easy. It would have been nice to use basic_iostream and friends, but instantiating the iostreams templates for type 'byte' proved to be a big hassle (and buggy under GCC 3.3.x).	